

YOUTH BASKETBALL RULES

High School rules apply, except for the following Hyland Hills rules.

1. GAME TIME: 2/3rd Grade – 6 minute running clock. Clock will stop on all shooting fouls. **(Use Junior size ball / 27.5)**
4/5th Grade – 8 minute running clock. Clock will stop on all shooting fouls. **(Use Women's official size ball 28.5)**
6th – 8th Grade (Boy's & Girl's) – 10 minute running clock.
Clock WILL RUN on shooting fouls. **(6th Boys will use Men's Official size ball 29.5. Girls will use Women's 28.5)**
 2. The game clock will stop the last two (2) minutes of the **2ND half** if there is a difference of ten (10) points or less, or any time thereafter that the score becomes ten (10) points or less. (Clock stops on every whistle the last 2 minutes if the game is within 10 points)
 3. Two (2) time-outs per half. Time-outs DO NOT carry over into the next half.
 4. The bonus situation (one and one) will occur on the seventh (7) team foul. Two shots will occur on the tenth (10) team foul. **Technical fouls** – Opposing team will shoot two free throws and receive the ball at mid court.
 5. Full court pressing is allowed for the 6th – 8th grade boy's the entire game. Full court pressing is allowed **ONLY** in the **last two (2) minutes of the game** for 2nd – 5th grade and Middle School Girl's.
 6. If the score difference is 15 points or more, the winning team IS NOT allowed to press. The team trailing may still press.
Violation of this rule will result in:
 - The referee will blow the ball dead and issue a warning to the violating team.
 - A technical foul will be issued to the violating team.If the score differential becomes less than 15 points, then the team ahead may press again.
 7. Overtime will consist of three (3) minutes, with (2) minutes running clock and one (1) minute stop – go clock. Each team will receive ONE (1) time-out. Regulation time-outs DO NOT carry over into overtime. In the result of a second overtime, teams will play a sudden death overtime with the first team to score 2 points being declared the winner.
 8. **All players are to receive one (1) full quarter of playing time in the 1st half.**
Example: If a team has ten (10) players, then five (5) players will play the 1st quarter in it's entirety except for illness or injury. The second five (5) players will play the second quarter in its entirety except for illness or injury. If a team has less than ten (10) players, five (5) will play the entire 1st quarter. The remaining will play the entire 2nd quarter. The players that played the 1st quarter will be used to equal five (5) for the second quarter. You may substitute the player(s) that played the 1st quarter.

Coaches have free substitution for the entire 2nd half. **(Coaches: Make sure every player plays in the 2nd half. Every participant pays to play)**
- 8B. Any player who accumulates 3 fouls in the 1st or 2nd quarter may be substituted for.

9. Coaches and players will treat the referees with respect. Any coach or player that displays inappropriate behavior towards an official or staff member will face disciplinary action by the league which could include suspension and possible expulsion from the league depending on the circumstances. (This is a recreational league. Have fun and learn.)

10. Each coach will supply one **adult** (1) volunteer for each game to either keep the official score book or the official game clock.

*11. 2/3 grade teams may play man to man or zone defense. (We will not be using the wristbands this year.) **Help side defense is allowed, trapping is NOT allowed in a man to man defense or zone defense.**

12. 2/3rd grade teams cannot pick up their man or extend their zone until the opposing team has crossed the designated line. (In this case it will be the red volleyball line which is half way between the half court line and the 3 point line at the ISC gym.) Once the offense has crossed the designate/red line the defensive team may pressure up to the half court line. Teams will still be allowed to press the last two minutes of the game if the score differential is within 15 points.

12B. The team with the ball (offense) will have 12 seconds to advance the ball to the designated line that the defense must be behind (red volleyball line at the ISC) or a violation will be called and the defensive team will receive the ball. (This rule is being implemented so that the team on offense doesn't waste time by staying behind the designated/red line. The purpose of the designated/red line is to allow the offense a chance to set up, NOT run clock.

13. In any 2/3rd grade game where the score differential becomes greater than 15 points, the scoreboard will not reflect the actual score until the score differential returns to within 15 points. (The official score will always be kept in the scorebook.) – 4/5th Grade the difference will be 25 points, 6th and higher will always show the correct score.

NOTE: Any violation of the High School Rules or the above mentioned rules will result in disciplinary action by the Hyland Hills athletic staff.